

# THE KERNEL OF $m$ -QUOTA GAMES

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**1. Introduction.** In (1), M. Davis and M. Maschler define the kernel  $K$  of a characteristic-function game; they also prove, among other theorems, that  $K$  is a subset of the bargaining set  $M_1^{(v)}$  and that it is never void, i.e. that for each coalition structure  $b$  there exists a payoff vector  $x$  such that the payoff configuration  $(x, b)$  belongs to  $K$ . The main advantage of the kernel, as it seems to us, is that it is easier to compute in many cases than the bargaining set  $M_1^{(v)}$ . Also, in the case when interpersonal comparisons of utility are meaningful, it seems that the kernel describes an adequate way of bargaining among the players, (1, Section 6). In this paper we continue the study of the kernel by proving some theorems on the kernel of  $m$ -quota games.

**2. Definitions.** An  $n$ -person game is a pair  $(N, v)$ , where  $N = \{1, \dots, n\}$  is a set with  $n$  members, and  $v$  is a real function defined on the power set of  $N$ .

$N$  is the set of players and  $v$  is the characteristic function of the game. We always assume that  $v$  is normalized such that  $v(\{i\}) = 0$ ,  $i = 1, \dots, n$ , and  $v(B) \geq 0$  for all  $B \subset N$ .

Let  $(N, v)$  be an  $n$ -person game. A coalition structure (c.s.) is a partition of  $N$ . An individually rational payoff configuration (i.r.p.c.) is a pair  $(x, b)$ , where  $b$  is a c.s. and  $x$  is an  $n$ -tuple of real numbers that satisfies:  $x_i \geq 0$ ,  $i = 1, \dots, n$ , and  $\sum_B x_i = v(B)$ , for all  $B \in b$ . An i.r.p.c.  $(x, b)$  represents a possible outcome of the game:  $b$  specifies the coalition structure and  $x$  determines the distribution of the payoff among the players. Let  $(x, b)$  be an i.r.p.c. If  $B \subset N$ , we denote

$$e(B, x) = v(B) - \sum_B x_i.$$

Also, let  $i, j \in B \in b$  and  $i \neq j$ ; we denote

$$T_{ij} = \{D: D \subset N, i \in D, j \notin D\}$$

and

$$s_{ij}(x) = \max_{D \in T_{ij}} e(D, x).$$

We say that  $i$  outweighs  $j$  with respect to  $(x, b)$  if  $s_{ij}(x) > s_{ji}(x)$  and  $x_j > 0$ . The i.r.p.c.  $(x, b)$  is balanced if there exists no pair of players  $h$  and  $k$  such that  $h$  outweighs  $k$ .

The kernel  $K$  of the game  $(N, v)$  is the set of all balanced i.r.p.c.'s.

The reader is referred now to (1) for a comprehensive introduction to the kernel.

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Received September 30, 1963.

We now proceed to define  $m$ -quota games. Quota games were first discussed, in connection with solution theory, in (6 and 2); the theory of bargaining sets of quota games is developed mainly in (3, 4, and 5).

If  $S \subset N$ , then  $|S|$  will denote the number of members of  $S$ .

An  $n$ -person game  $(N, v)$  is an  $m$ -quota game,  $1 < m < n$ , if there exist  $n$  real numbers  $w_1, \dots, w_n$  such that  $v(S) = \sum_S w_i$  when  $|S| = m$ , and  $v(S) = 0$  when  $|S| \neq m$ .  $w_i$  is called the quota of players  $i$ . If  $w_i < 0$ , then player  $i$  is called weak. The quota vector, if it exists, is unique (4, Lemma 4.2). We shall use the symbol  $(N, m, w)$  to denote the  $m$ -quota game with the set of players  $N$  and the quota vector  $w$ .

**3. The case  $n \geq 2m$ .** Let  $(N, m, w)$  be an  $n$ -person  $m$ -quota game. If  $(x, b)$  is an i.r.p.c. and  $i, j \in B \in b, i \neq j$ , then we denote

$$Q_{ij} = \{D: D \subset N, i, j \notin D, |D| = m - 1\}$$

and

$$A_{ij}(x) = \max_{D \in Q_{ij}} \sum_D (w_k - x_k).$$

Thus

$$A_{ij}(x) = A_{ji}(x).$$

We have that

$$s_{ij}(x) = \max\{-x_i, A_{ij}(x) + w_i - x_i\}.$$

So if  $x_i < x_j$  and  $w_i - x_i > w_j - x_j, i$  outweighs  $j$ .

LEMMA 3.1. Let  $(x, b)$  be an i.r.p.c.,  $i, j \in B \in b, i \neq j$ , and let  $w_i \geq w_j$ ; if  $(x, b) \in K$ , then  $x_i \geq x_j$ .

Proof. Suppose that  $x_j > x_i$ . Our assumption also implies that  $w_i - x_i > w_j - x_j$ . Hence  $i$  outweighs  $j$ , which is impossible since  $(x, b) \in K$ .

LEMMA 3.2. Let  $(x, b)$  be an i.r.p.c.,  $i, j \in B \in b, i \neq j$ , and let  $w_i \geq w_j$ ; if  $(x, b) \in K$ , then  $w_i - x_i \geq w_j - x_j$ .

Proof. Suppose that  $w_j - x_j > w_i - x_i$ . In this case we have  $x_i > x_j + w_i - w_j \geq x_j$ , and therefore  $j$  outweighs  $i$ , which is impossible since  $(x, b) \in K$ .

When we investigate  $m$ -quota games we can, without loss of generality, consider only c.s.'s that consist only of 1-person and  $m$ -person coalitions. So, in what follows,  $b$  will designate a c.s. of the above type. The players that do not belong to the  $m$ -person coalitions of  $b$  will be called isolated players.

LEMMA 3.3. Let  $(x, b) \in K$ . If for each  $B \in b$  there is a player  $i \notin B$  such that  $w_i \geq 0$ , then  $x_j \leq \max(0, w_j)$  for  $j = 1, \dots, n$ .

Proof. Suppose that there exists a player  $h$  such that  $x_h > \max(0, w_h)$ . Then  $h$  must belong to an  $m$ -person coalition  $B_0 \in b$ . There is a  $k \in B_0$  such that  $x_k < w_k$ . If  $B_0$  is the only  $m$ -person coalition of  $b$ , then there is  $i \notin B_0$  such

that  $0 \leq \omega_i = w_i - x_i$ . If there are other  $m$ -person coalitions, then let  $B_1 \in b$ ,  $B_1 \neq B_0$ , and  $|B_1| = m$ ; there is  $i \in B_1$  such that  $w_i - x_i \geq 0$ . So we can always find  $i \notin B_0$  such that  $w_i - x_i \geq 0$ . Now

$$A_{kh}(x) + w_k - x_k \geq \sum_{B_0 - \{h\}} (w_j - x_j) + w_i - x_i \geq 0.$$

So

$$s_{kh}(x) = A_{kh}(x) + w_k - x_k > \max\{-x_h, A_{kh}(x) + w_h - x_h\} = s_{hk}(x),$$

and therefore  $k$  outweighs  $h$ , which is impossible.

**COROLLARY 3.4.** *Suppose that there are no weak players and let  $b$  be a c.s.; then an i.r.p.c.  $(x, b) \in K$  if and only if the isolated players receive zero and the players that belong to the  $m$ -person coalitions of  $b$  receive their quotas.*

*Proof.* By the existence theorem for the kernel (**1**, Theorem 5.4), there exists at least one payoff vector  $x$  such that  $(x, b) \in K$ ; Lemma 3.3 completes the proof.

**LEMMA 3.5.** *Suppose that  $n \geq 2m$  and let  $(x, b)$  be an i.r.p.c.,  $i, j \in B \in b$ ,  $i \neq j$ . If  $(x, b) \in K$ ,  $x_i > 0$  and  $x_j > 0$ , then  $w_i - x_i = w_j - x_j$ .*

*Proof.* Suppose that  $w_i - x_i > w_j - x_j$ . Since  $n \geq 2m$ , the conditions of Lemma 3.3 are satisfied and therefore  $w_i \geq x_i$  and  $w_j \geq x_j$ ; also there is a coalition  $S$  such that  $S \cap B = \emptyset$ ,  $|S| = m - 1$ , and  $\sum_S (w_k - x_k) \geq 0$ . It follows that

$$s_{ij}(x) = A_{ij}(x) + w_i - x_i > A_{ij}(x) + w_j - x_j = s_{ji}(x).$$

So  $i$  outweighs  $j$ , which is impossible.

**LEMMA 3.6.** *Suppose that  $n \geq 2m$  and let  $b$  be a c.s. There is a unique payoff vector  $x$  such that the i.r.p.c.  $(x, b) \in K$ .*

*Proof.* Let  $y$  be a payoff vector such that the i.r.p.c.  $(y, b) \in K$  (by the existence theorem, (**1** Theorem 5.4), there exists at least one such  $y$ ). Let  $B \in b$  be an  $m$ -person coalition (if there is no such  $B$ , then  $y = 0$  and the lemma is proved). Without loss of generality, let  $B = \{1, 2, \dots, m\}$ ,  $w_1 \geq w_2 \geq \dots \geq w_m$  and

$$\sum_{i=1}^m w_i > 0.$$

By Lemma 3.1, there is a  $1 \leq p \leq m$  such that  $y_i > 0$  for  $1 \leq i \leq p$  and  $y_i = 0$  for  $p < i \leq m$ . By Lemma 3.5  $w_i - y_i = w_j - y_j$  for  $1 \leq i, j \leq p$ . From these equations and from

$$\sum_{i=1}^p (w_i - y_i) = \sum_{i=1}^p w_i - v(B)$$

we conclude that

$$y_i = w_i + \frac{1}{p} \left\{ v(B) - \sum_{i=1}^p w_i \right\}, \quad i = 1, \dots, p.$$

We now denote

$$p_0 = \max \left\{ q : q \leq m, w_q + \frac{1}{q} \left[ v(B) - \sum_{i=1}^q w_i \right] > 0 \right\}.$$

We shall prove that  $p = p_0$ . For  $1 \leq q \leq p_0$  we define

$$f_q = w_q + \frac{1}{q} \left\{ v(B) - \sum_{i=1}^q w_i \right\}.$$

We now compute

$$\begin{aligned} f_q - f_{q+1} &= w_q - w_{q+1} + \frac{1}{q(q+1)} \left\{ (q+1)v(B) \right. \\ &\quad \left. - (q+1) \sum_{i=1}^q w_i - qv(B) + q \sum_{i=1}^{q+1} w_i \right\} \\ &= w_q - w_{q+1} + \frac{1}{q} \left\{ w_{q+1} + \frac{1}{q+1} \left[ v(B) - \sum_{i=1}^{q+1} w_i \right] \right\} \\ &= \frac{1}{q} f_{q+1} + w_q - w_{q+1}, \end{aligned}$$

so  $f_q - (1 + 1/q)f_{q+1} = w_q - w_{q+1}$ . This equation implies that  $f_q > 0$  for  $1 \leq q \leq p_0$ . Suppose now that  $p < p_0$ . Then

$$w_{p+1} - (w_p - y_p) = w_{p+1} - w_p + f_p = (1 + 1/p)f_{p+1} > 0.$$

So  $p + 1$  outweighs  $p$ , which is impossible. So  $y$  is determined uniquely by the above equations. We have thus shown that there is at most one payoff vector  $x$  such that the i.r.p.c.  $(x, b) \in K$ , and the proof is completed.

**4. The case  $n < 2m$ .** Let  $(N, m, w)$  be an  $n$ -person  $m$ -quota game. In what follows we suppose that  $n < 2m$ .

**LEMMA 4.1.** *Let  $b$  be a c.s. Then there is a unique payoff vector  $x$  such that the i.r.p.c.  $(x, b) \in K$ .*

*Proof.* We know that there is at least one payoff vector  $x$  such that the i.r.p.c.  $(x, b) \in K$  (**1**, Theorem 5.4). We shall now prove that there is at most one such  $x$ . We assume that  $b$  contains an  $m$ -person coalition  $B$ ; if  $b$  does not contain an  $m$ -person coalition the proof is immediate. Suppose that there exist two distinct payoff vectors  $x$  and  $y$  such that the i.r.p.c.'s  $(x, b)$  and  $(y, b)$  belong to  $K$ . Denote

$$R = \{i : x_i > y_i\} \quad \text{and} \quad L = \{i : y_i > x_i\}.$$

( $R$  and  $L$  are necessarily non-empty.) Also let  $Q$  be an  $m$ -person coalition that satisfies

$$\min\{w_i : i \in Q\} \geq \max\{w_i : i \in N - Q\}.$$

We shall now show that there exist players  $i$  and  $j$  such that one of the following conditions is satisfied:

$$H_1: i \in L, j \in R, w_i \geq w_j \quad \text{and} \quad A_{ij}(x) + w_i - x_i \geq A_{ij}(y) + w_i - y_i,$$

or

$$H_2: i \in R, j \in L, w_i \geq w_j \quad \text{and} \quad A_{ij}(y) + w_i - y_i \geq A_{ij}(x) + w_i - x_i.$$

We distinguish the following possibilities:

(a)  $R \cup L \subset Q$ . Let  $i$  be a player with the maximal quota in  $R \cup L$ . If  $i \in L$ , let  $j \in R$ .  $w_i \geq w_j$ . Since  $R \cup L \subset Q$ , using Lemma 3.2, we have

$$A_{ij}(x) + w_i - x_i = A_{ij}(y) + w_i - y_i + x_j - y_j > A_{ij}(y) + w_i - y_i.$$

So  $i$  and  $j$  satisfy  $H_1$ .

If  $i \in R$ , let  $j \in L$ . It can be shown similarly that  $i$  and  $j$  satisfy  $H_2$  in this case.

(b)  $(R \cup L) \cap Q = \emptyset$ . In this case, if  $h, k \notin Q$ , then  $A_{kh}(x) = A_{kh}(y)$ . Let  $i$  be a player with the maximal quota in  $R \cup L$ . If  $i \in L$ , we can find a  $j \in R$  such that  $i$  and  $j$  will satisfy  $H_1$ . If  $i \in R$ , we can find a  $j \in L$  such that  $i$  and  $j$  will satisfy  $H_2$ .

(c)  $L \cap Q = \emptyset$  and  $R \cap Q \neq \emptyset$ . Let  $i \in R \cap Q$  and  $j \in L$ . We have  $w_i \geq w_j$  and

$$A_{ij}(y) + w_i - y_i = \sum_Q (w_k - y_k) > \sum_Q (w_k - x_k) = A_{ij}(x) + w_i - x_i;$$

so  $i$  and  $j$  satisfy  $H_2$ .

(d)  $L \cap Q \neq \emptyset$  and  $R \cap Q = \emptyset$ . A similar reasoning to that in (c) shows that we can find  $i$  and  $j$  that satisfy  $H_1$ .

(e)  $L - Q = \emptyset$  and  $R - Q \neq \emptyset$ . Let  $i \in L$  and  $j \in R - Q$ .  $w_i \geq w_j$  and

$$\begin{aligned} A_{ij}(x) + w_i - x_i &= \sum_Q (w_k - x_k) = \sum_{Q-B} w_k + \sum_{Q \cap B} (w_k - x_k) \\ &= \sum_{Q-B} w_k - \sum_{B-Q} (w_k - x_k) > \sum_{Q-B} w_k - \sum_{B-Q} (w_k - y_k) \\ &= \sum_{Q-B} w_k + \sum_{B \cap Q} (w_k - y_k) = \sum_Q (w_k - y_k) \\ &= A_{ij}(y) + w_i - y_i. \end{aligned}$$

So  $i$  and  $j$  satisfy  $H_1$ .

(f)  $R - Q = \emptyset$  and  $L - Q \neq \emptyset$ . A similar reasoning to that in Case (e) shows that we can find  $i$  and  $j$  that satisfy  $H_2$ .

(g)  $R \cap Q \neq \emptyset$ ,  $L \cap Q \neq \emptyset$ ,  $R - Q \neq \emptyset$ , and  $L - Q \neq \emptyset$ . If  $\sum_Q (w_h - x_h) \geq \sum_Q (w_h - y_h)$ , we can choose  $i \in L \cap Q$  and  $j \in R - Q$  that satisfy  $H_1$ . If  $\sum_Q (w_h - x_h) < \sum_Q (w_h - y_h)$ , we can choose  $i \in R \cap Q$  and  $j \in L - Q$  that satisfy  $H_2$ .

We shall now prove that each of the cases  $H_1$  and  $H_2$  leads to a contradiction. Suppose that there exist  $i$  and  $j$  that satisfy  $H_1$ . The inequality  $w_i \geq w_j$  implies that  $x_i \geq x_j$  and  $w_i - y_i \geq w_j - y_j$ . It follows that

$$x_i \geq x_j > y_j \geq 0 \quad \text{and} \quad w_i - x_i > w_i - y_i \geq w_j - y_j > w_j - x_j.$$

Therefore  $s_{ij}(x) = s_{ji}(x)$  and, since  $w_i - x_i > w_j - x_j$ ,  $s_{ji}(x) = -x_j$ . Since  $y_i > x_i > 0$ , we have that  $s_{ij}(y) \geq s_{ji}(y)$ . The inequalities  $-y_i < -x_i$  and  $A_{ij}(x) + w_i - x_i \geq A_{ij}(y) + w_i - y_i$  show that  $s_{ij}(x) \geq s_{ij}(y)$ . So we have

$$s_{ji}(x) = s_{ij}(x) \geq s_{ij}(y) \geq s_{ji}(y).$$

On the other hand we have

$$s_{ji}(x) = -x_j < -y_j \leq s_{ji}(y),$$

and the desired contradiction is reached. A similar reasoning shows that when a pair of players satisfy  $H_2$ , a contradiction is reached; so the proof of the lemma is completed.

We now summarize the results in Theorem 4.2.

**THEOREM 4.2.** *Let  $(N, m, w)$  be an  $n$ -person  $m$ -quota game and let  $b$  be a c.s. Then there exists a unique payoff vector  $x$  such that the i.r.p.c.  $(x, b) \in K$ .*

*Proof.* Lemmas 3.6 and 4.1.

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