

# Applying galactic archeology to massive galaxies using deep imaging surveys

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**Abstract.** Various programs aimed at exploring the still largely unknown low surface brightness Universe with deep imaging optical surveys have recently started. They open a new window for studies of galaxy evolution, pushing the technique of galactic archeology outside the Local Group (LG). The method, based on the detection and analysis of the diffuse light emitted by collisional debris or extended stellar halos (rather than on stellar counts as done for LG systems), faces however a number of technical difficulties, like the contamination of the images by reflection halos and Galactic cirrus. I review here the on-going efforts to address them and highlight the preliminary promising results obtained with a systematic survey with MegaCam on the CFHT of nearby massive early-type galaxies done as part of the ATLAS<sup>3D</sup>, NGVS and MATLAS collaborations.

**Keywords.** galaxies: elliptical and lenticular, cD - galaxies: evolution - galaxies: formation

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## 1. Introduction

The processes responsible for galaxy evolution, their formation, growth and death, may be studied either probing slices of the Universe at different epochs through redshift surveys or scrutinizing and dissecting today's galaxies to infer their past mass assembly. The success of the latter method strongly depends on our ability to detect structures located in the very outskirts of galaxies: the extended stellar halos and collisional debris that keep the memory of past mergers. Their number and shape inform us on the mechanisms driving the growth of galaxies: wet vs dry, minor vs major mergers, secular processes, etc. Unfortunately, such structures are of low surface brightness (LSB), and are difficult to detect unless they are resolved into individual stars, like for Local Group systems. In the last decades, thanks in particular to the great image quality of the Hubble Space Telescope and dedicated ground-based surveys, galactic archeology made tremendous progress, and the Gaia space mission will boost it even more. However the method is confined to galaxies located within a few Mpc from the Milky Way. The most massive ones, in particular lenticulars and ellipticals the origin of which remains actively debated, are located too far away to be mapped with stellar counts. Until Extremely Large Telescopes become available, the only way to detect their outer structures is through their diffuse light. Fortunately, the availability of large field of view optical cameras, and the development of clever observing and data reduction techniques, have led to a gain of several magnitudes in surface brightness limits with respect to classical imaging and now allow us to detect this diffuse light.

## 2. On-going deep imaging surveys

### 2.1. Achievements: an increased sensitivity to LSB structures

Thanks to its large coverage of the sky, homogeneity and user friendly access to its archives, the Sloan Digital Sky Survey (SDSS, York *et al.* 2000), has become *the* unavoidable resource for optical studies of galaxies in the nearby Universe. However, its sensitivity to extended low surface brightness features is very limited, largely hampering their direct use for galaxy archeology. A number of on-going projects aim at getting much deeper images. They make use of stacking techniques (e.g. Kim & Im 2013), refurbished or dedicated instruments (e.g. Mihos *et al.* 2005; van Dokkum *et al.* 2014), extremely long exposures on small telescopes (e.g. Martínez-Delgado *et al.* 2010), or LSB-optimized surveys, such as the Next Generation Virgo Cluster Survey (NGVS, Ferrarese *et al.* 2012), or the MegaCam component of the ATLAS<sup>3D</sup> project (Duc *et al.* 2014), to be completed thanks to the MATLAS CFHT Large Programme.

Fig. 1 illustrates the gain of the LSB-optimized MegaCam survey, which reaches about 28.5–29 mag arcsec<sup>-2</sup> in the g-band to be compared to about 26.5 for the SDSS.

One should note that the sensitivity to LSB structures does not only depend on the telescope size and exposure time, but is largely driven by the handling of systematics in the observations. Consequently, the limiting surface brightness is particularly difficult to estimate, partly explaining the large range of published values in the literature (see Duc *et al.* 2014, and references therein).

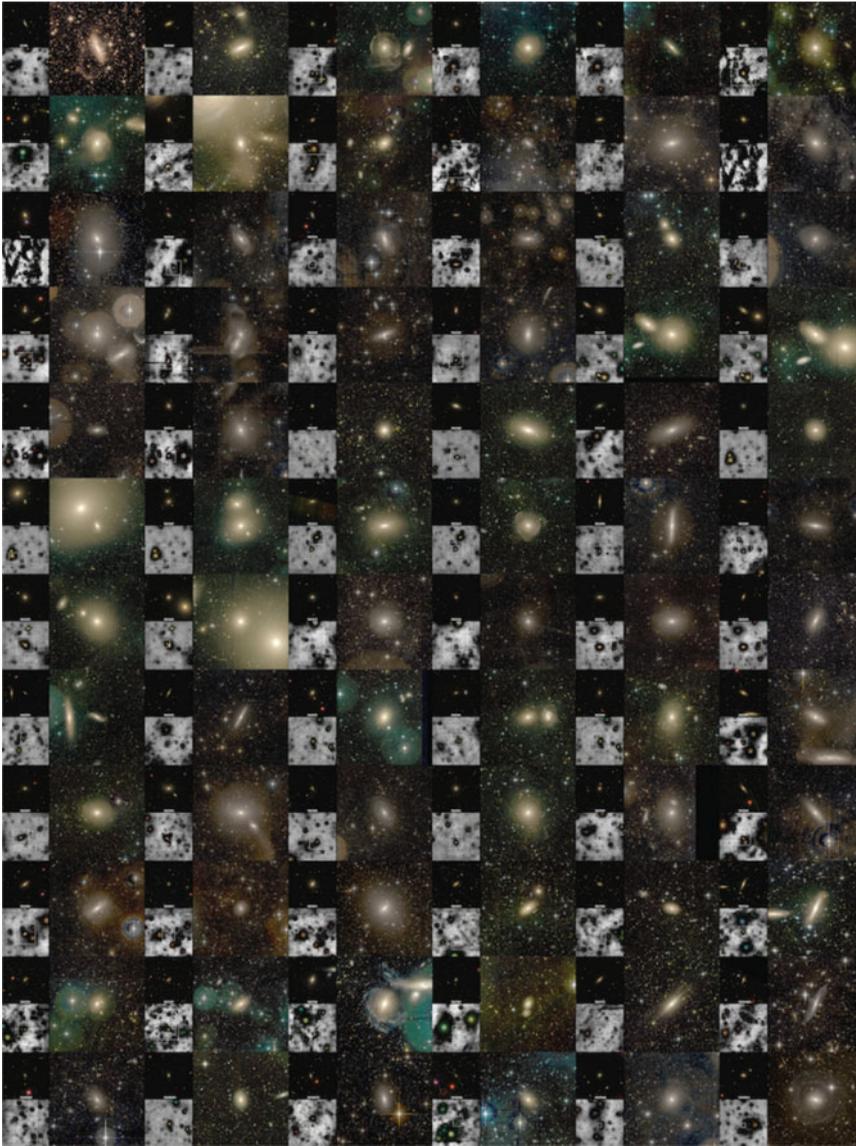
Whether deep ground-based imaging surveys can reach the limiting surface brightness obtained in Local Galaxies with stellar counts, i.e. 32 mag arcsec<sup>-2</sup>, as claimed for instance for the amazing Dragonfly experiment (Abraham *et al.*, this volume), still needs to be clarified.

### 2.2. Challenges: halos and cirrus

In addition to the classical issues of large-scale variations of the background (not easily) addressed by various flat-fielding or sky subtraction techniques, deep imaging is hampered by two stumbling blocks that considerably limit their capability of detecting diffuse extended structures: artificial halos due to internal reflections in the instrument and Galactic cirrus emission.

The light of bright stars but also the nucleus of galaxies is reflected between the CCD and the different optical elements of the camera, causing the presence on deep images, such as the ones produced by MegaCam, of multiple more or less concentric halos, with sizes reaching several arcmin. As illustrated in Fig. 2, they may hide fine structures like tidal tails or be mistaken with the stellar halos that surround galaxies, or the intra-cluster light in which cluster galaxies are embedded. A special coating of CCDs and filters or a completely different optical construction, as done for the Dragonfly telephoto lenses, may lower the impact of such instrumental signatures. Besides, there are on-going efforts to a posteriori remove them thanks to a modeling of the instrument and ray tracing experiments.

Because it is unavoidable and extremely difficult to subtract, an even more serious issue is the pollution by Galactic cirrus. Dust clouds around our own Milky Way scatter light in the optical regime. They show up on deep images as complex, extended, multicolored, filamentary structures that may be mistaken with stellar tidal tails (see examples in Duc *et al.* 2014, and in Fig. 1). The Planck survey revealed that Galactic cirrus is present over a large fraction of the sky. Cirrus emission may thus potentially be an issue for all deep imaging surveys. In that respect, it is somehow surprising or reassuring that the

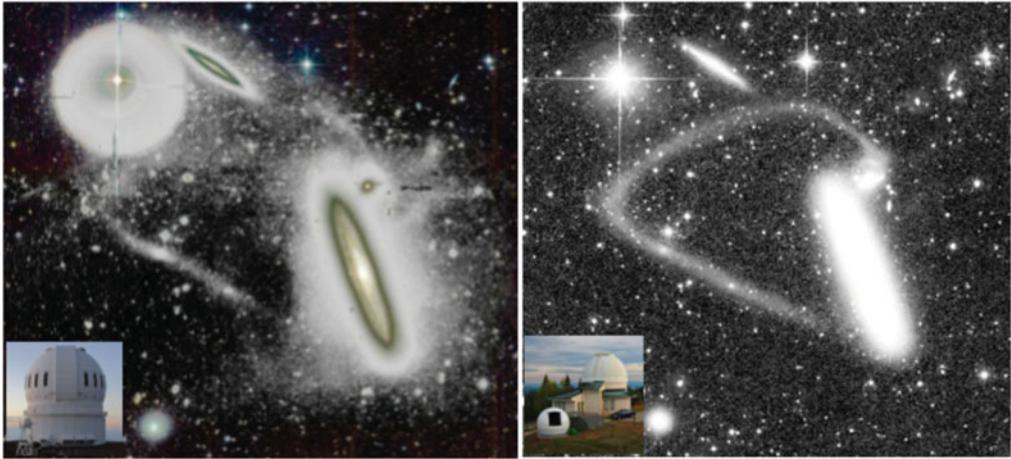


**Figure 1.** A catalog of early-type galaxies from the ATLAS<sup>3D</sup> survey. Each sub-panel displays a galaxy as seen by the SDSS (top-right) and the MegaCam/CFHT camera (right). A grey scale g-band MegaCam image of the field around the ETG is shown to the bottom-left. A high resolution version of this poster may be obtained at <http://irfu.cea.fr/Projets/matlas/MATLAS/Outreach/Outreach.html>

extremely deep image of M101 obtained with Dragonfly (van Dokkum *et al.* 2014) does not show clear evidence of cirrus emission.

### 3. Results

Despite the technical issues mentioned above, the asset of deep imaging of galaxies is undeniable. It reveals a wealth of so far unknown structures that inform us about the various events that build galaxies, but also raises issues on how galaxies are classified.



**Figure 2.** Comparison between the image of the spiral galaxy NGC 4216 obtained with MegaCam at the CFHT as part of the NGVS (Paudel *et al.*, 2013, left, 1 hour exposure time) and at the amateur Irida observatory in Bulgaria (courtesy V. Popov and E. Ivanov, right, 20 hours exposure time). The latter image is not as deep as the first one, but looks cleaner due to the absence of the prominent reflection halos that plague the CFHT image.

### 3.1. *Is traditional morphological classification challenged by deep imaging?*

The classification of galaxies traditionally relies on morphological criteria (bulge to disk ratio, bar strength) that are checked inspecting optical images. However, the detectability of the discriminating structures depends on the depth of the available images. Indeed, as shown on Fig. 3, some apparently red galaxies classified as early-type by a visual inspection of SDSS images exhibit on the deeper MegaCam images so-far undetected low surface brightness blue spiral-like structures. This does not imply that morphological classification is unfounded, but obliges us to take into consideration on which data set it was done.

### 3.2. *Are scaling relations affected by deep imaging?*

Stellar mass and sizes are other fundamental parameters used in categorizing galaxies and/or determining universal scaling relations that blur their differences (see example of the mass–size relation of ETGs in Fig. 4). The values of such parameters depend again in principle on the depth of the images used to determine them. We quantified this measuring the diffuse light component beyond an isophote of  $26 \text{ mag arcsec}^{-2}$ , i.e. the component not detected in traditional shallow imaging surveys. The extra light ranges between 5 and 20 percent (in the g–band), depending on the galaxy mass. It is higher in dense environments such as the Virgo cluster, but there the light of the very extended outer halo mixes with the intra-cluster light, and its importance is difficult to estimate.

For galaxies with masses below  $10^{11} M_{\odot}$ , we do not see significant differences between the effective radius of the ATLAS<sup>3D</sup> ETGs determined with MegaCam and that published in the literature. However a significant systematic excess of  $R_e$  of up to a factor of 1.7 is found above this threshold (Duc *et al.* 2014).

Such updates of the mass and size do not significantly alter the global scaling relations given their intrinsic scatter. However, the variations of the mass/size excess as a function of mass, morphological type, etc., may give clues on how galaxies were assembled.

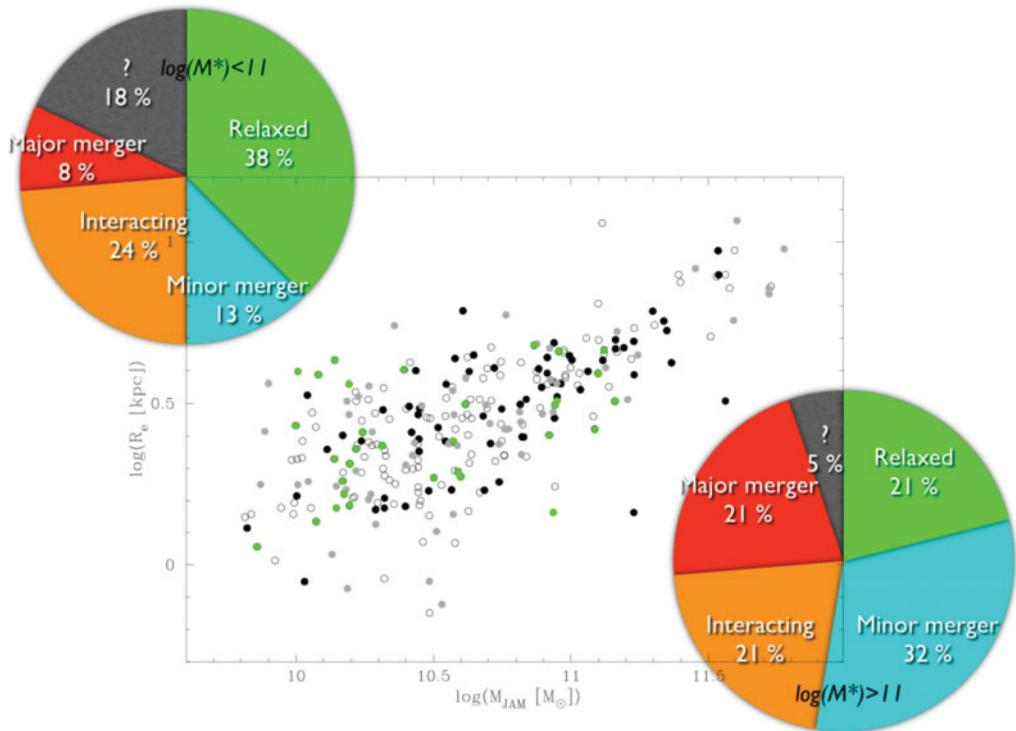


**Figure 3.** The Hubble diagram illustrated with images of 7 early and late type galaxies obtained with the Sloan (SDSS, top panels) and MegaCam at the CFHT. For the specific galaxies shown here, *the red and dead* ETGs turn out to exhibit a blue, star-forming, component on the the CFHT images, while the blue, star-forming, spirals appear to be embedded in a red stellar halo.

### 3.3. Are fine structures present around all types of galaxies?

Besides its depth, the originality of the MegaCam ATLAS<sup>3D</sup> survey lies in the high number of observed galaxies: a complete sample of 260 nearby ETGs (plus about 100 spirals located in their field) when it is completed. This enables to get reliable statistical properties, to be compared with predictions from cosmological models of galaxy formation and associated numerical simulations. The latter predict that most, if not all, massive galaxies should be surrounded by stellar streams, i.e. the remnants of the multiple (mostly minor) mergers that presumably build them. The sensitivity limit of currently available surveys, including those presented here, and the fading of tidal debris with time allow us to detect the brightest streams, that trace relatively recent collisions (that occurred at redshift below 0.5–1).

Based on the catalog of 92 galaxies presented in Duc *et al.* (2014), we computed the fraction of galaxies showing signs of tidal perturbations. Galaxies were classified as on-going interacting systems, major mergers, minor mergers, and fully relaxed systems depending on the shape and number of fine structures around them. Preliminary results for two mass ranges are shown on Fig. 4. The galaxies in the high mass bin appear to have experienced more recent minor and major mergers. The fraction of fully relaxed systems drops by a factor of two from the low to the high mass bin. Similar trends are found going from fast to slow rotators, gas-poor to gas-rich objects, though selection criteria might still bias these results. Getting reliable statistics requires the completion of the survey.



**Figure 4.** Dynamical mass,  $M_{\text{JAM}}$ , versus the effective radius,  $R_e$  (see Cappellari *et al.* 2013), of nearby early-type galaxies. Open circles correspond to the full ATLAS<sup>3D</sup> sample, and filled discs are galaxies with available deep imaging. Relaxed galaxies showing no sign of tidal perturbations even with the deep imaging are shown in green. The cake diagrams on each side of the plot display the statistical results of the galaxy classification made with the deep images.

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